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## Article

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# Sensory prediction errors increase coding efficiency in mouse visual cortex through gain amplification

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## Abstract

The efficiency of sensory coding is affected both by past events (adaptation) and by expectation of future events (prediction). Here we employed a novel visual stimulus paradigm to determine whether expectation influences orientation selectivity in the primary visual cortex. We used two-photon calcium imaging (GCaMP6f) in awake mice viewing visual stimuli with different levels of predictability. The stimuli consisted of sequences of grating stimuli that randomly shifted in orientation or systematically rotated with occasionally unexpected rotations. At the single neuron and population level, there was significantly enhanced orientation-selective response to unexpected visual stimuli through a boost in gain, which was prominent in awake mice but also present to a lesser extent under anesthesia. We implemented a computational model to demonstrate how neuronal responses were best characterized when adaptation and expectation parameters were combined. Our results demonstrated that adaptation and prediction have unique signatures on activity of V1 neurons.

## 45 **Introduction**

46           There is often more information in the sensory environment than the brain has the  
47 capacity to fully process. To cope with this information overload, and to enhance the efficiency  
48 of sensory processing, neuronal circuits use strategies such as adaptation<sup>1,2</sup> attention<sup>3,4</sup>, and  
49 prediction<sup>5,6</sup>. Sensory adaptation is known to increase neuronal coding efficiency by taking into  
50 account the statistics of past sensory input<sup>1,7,8</sup>. Likewise, selective attention enhances neural  
51 responses to task-relevant features<sup>3,9</sup>. Similarly, predictions about specific future stimuli,  
52 formed using Bayesian inference, could enhance information processing<sup>5,6</sup>. Based on this  
53 *predictive coding* view of sensory processing, the mammalian cortex is constructed as a  
54 predictive machine which iteratively generates an internal model of its external environment  
55 based on the statistical regularities of incoming sensory inputs.

56           Predictive coding provides a simple theoretical view of perception which is supported by  
57 a body of work in human neuroimaging and behavioral studies<sup>10,11</sup>. The classic mismatch  
58 negativity effect has become a hallmark of this literature<sup>12,13</sup>. When encountering an  
59 unexpected stimulus, the brain generates a significantly larger M/EEG evoked response  
60 compared with the response following an expected stimulus<sup>11</sup>. Decoding of EEG activity in  
61 humans has revealed expectation shapes the representation of visual information in the  
62 response<sup>14–18</sup>. However, non-invasive neuroimaging techniques reflect overall population  
63 activity and it is unclear how sensory representations are affected by expectation at the single-  
64 neuron level. Recent work suggests that prediction affects single neuron response across a  
65 number of sensory modalities<sup>19–24</sup>. Computational modelling suggests that predictions are  
66 inhibitory copies of the expected stimulus passed down the cortical hierarchy to the earliest  
67 sensory regions<sup>6</sup>, where they are integrated with incoming sensory inputs. If a stimulus is

68 expected, the inhibitory copy should minimize the neuronal response, allowing the stimulus to  
69 be efficiently encoded. By contrast, any mismatch between the expected and presented  
70 stimulus should result in a prominent response.

71 Here, we tested key elements of predictive coding theory at the neuronal level in mouse  
72 primary visual cortex (V1). We used two-photon calcium imaging (GCaMP6f) in awake mice  
73 that were exposed to sequences of visual stimuli at different levels of predictability, to directly  
74 test how expectation affects the responses of individual V1 neurons. We characterized how  
75 prediction shapes orientation selectivity in V1 neurons and how changes in orientation tuning  
76 affect the amount of information individual neurons and neuronal populations carry about the  
77 sensory input. We demonstrate that unexpected stimuli produce a higher gain in neuronal  
78 tuning to the preferred stimulus, resulting in increased information at the single-neuron and  
79 population level. This enhanced coding of unexpected stimuli was prominent in awake mice  
80 but also present to a lesser extent in anesthetized mice. Finally, we used a computational  
81 model to quantify the contribution of adaptation and expectation to neuronal responses at the  
82 single trial level.

## 83 Results

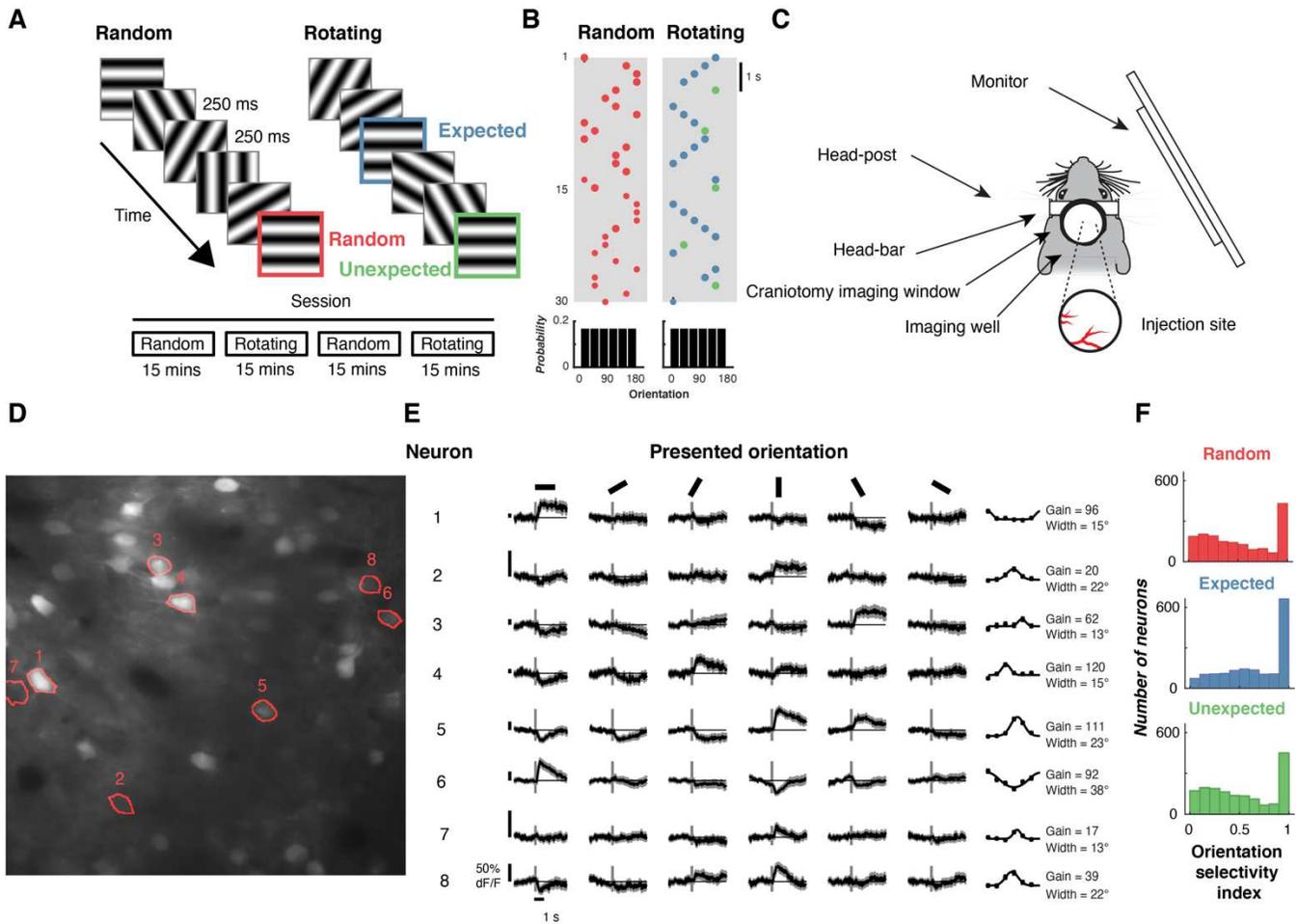
84 We combined experimental and modelling approaches to determine how prediction  
85 affects neuronal responses in V1 in mice. We asked whether orientation selectivity of individual  
86 neurons changes with the expectations about subsequent stimuli. To do this, we presented  
87 sequences of oriented gratings with different levels of predictability to awake mice ( $N = 5$ , 23  
88 sessions, 1693 neurons) while imaging Layer 2/3 V1 activity using two-photon excitation  
89 microscopy (Figure 1ABC, Movie 1). The stimulus sequence was adapted from the Allen Brain  
90 Institute's Brain Observatory paradigm<sup>25</sup>. This consisted of a sequence of full-screen gratings

91 (0.0034 c/deg, 50% contrast) oriented between 0° and 150° in 30° steps, presented at 4 Hz  
92 with no inter-stimulus interval. In the *Random* condition (Figure 1B), the orientation of each  
93 grating was uncorrelated with the preceding gratings (i.e., white noise stimulation). To  
94 establish a prediction about grating orientation, in the *Rotating* condition the grating rotated  
95 either clockwise or anti-clockwise for 5 to 9 presentations (in 30° step), before jumping to an  
96 unexpected random orientation. In this condition, *Expected events* occurred during the rotating  
97 sequence whereas the *Unexpected events* occurred when the sequence made a random jump  
98 to an unpredicted orientation. For unexpected events the jump from the predicted orientation  
99 was to a random orientation, identical to the correlation statistics for the stimulus sequence  
100 embedded in the *Random* condition.

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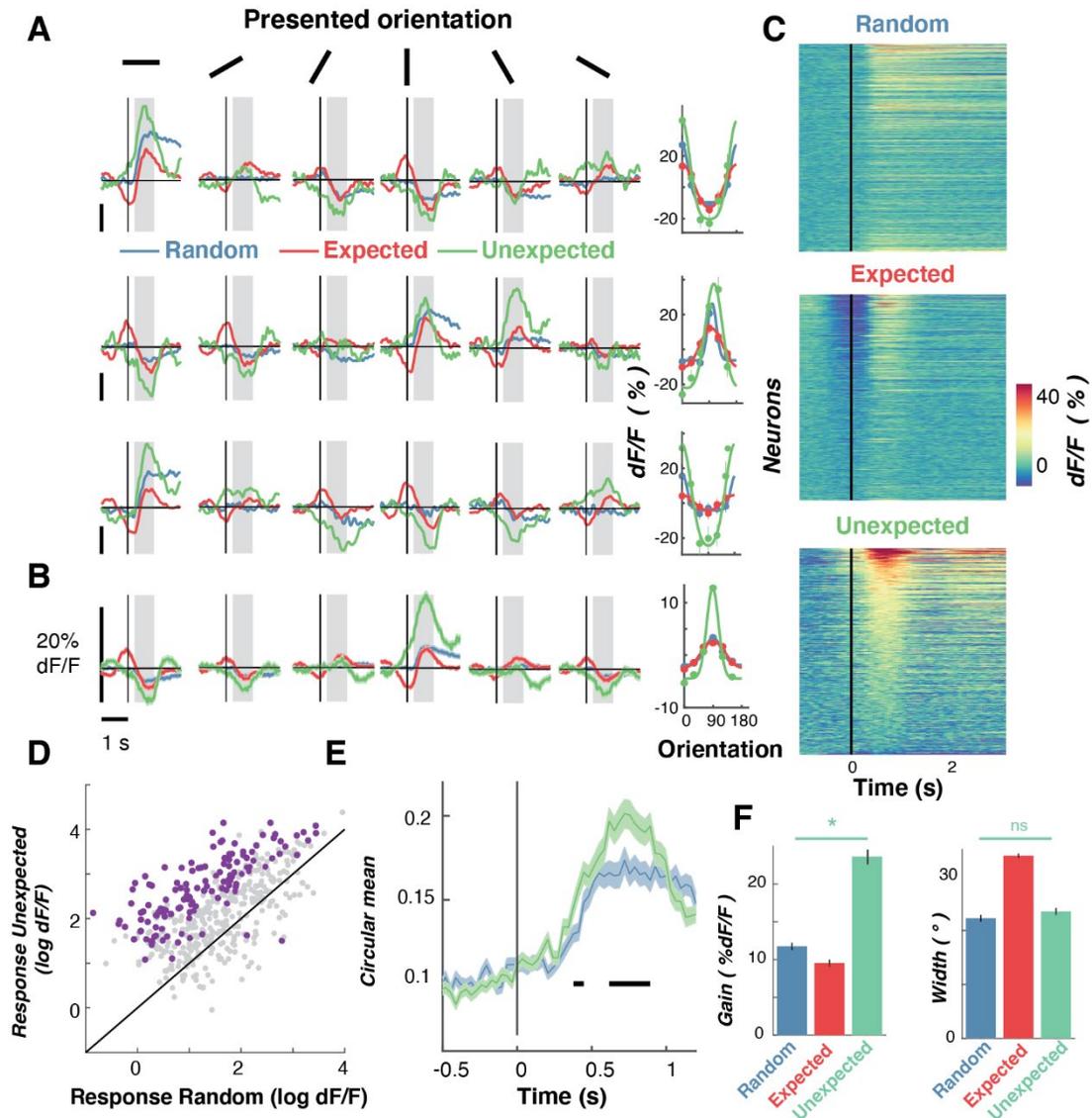
105 **Figure 1.** Experimental procedure for testing the predictive coding account of visual perception  
 106 in mouse V1 neurons. **(A)** Schematic of the Random and Rotating sequences of oriented  
 107 gratings. **(B)** In the Random condition, the orientation of each stimulus was drawn from a  
 108 pseudo-random distribution (from 0 to 150° in 30° steps). In the Rotating condition, the gratings  
 109 rotated clockwise (i.e., 0° -> 30° -> 60°) or anti-clockwise (0° -> 150° -> 120°) for 5-9  
 110 presentations (black dots) before randomly jumping to an unexpected orientation (indicated by  
 111 the red dots). **(C)** The experimental apparatus for using two-photon calcium imaging in  
 112 combination with visual stimulation. **(D)** A mean motion-corrected two-photon image from a  
 113 single session, with individual neurons highlighted in red. **(E)** Time course of activity in the  
 114 corresponding neurons highlighted in D in response to different grating orientations. The right  
 115 panels show the average response from 0 - 1000 ms after stimulus presentation. Points are  
 116 fitted with a circular Gaussian with a baseline offset. The key parameters of the fits are given  
 117 as the gain (height) and width of the Gaussians for each neuron. Shading and error bars show  
 118  $\pm 1$  standard error over trials. **(F)** Distribution of orientation selectivity index (see Methods) for  
 119 all neurons in the three stimulus conditions.  
 120



122 **Movie 1.** Example sequence of gratings in the Rotating condition. The grating rotates in one  
123 direction for 4-9 presentations before jumping to a random orientation.  
124

### 125 **Prediction affects single neuron activity**

126 In line with previous work, a large proportion (462/1693) of the imaged neurons showed  
127 orientation selectivity for this spatial frequency (one-way ANOVA  $p < 0.05$ ). We first examined  
128 how orientation selectivity of individual neurons was affected by stimulus predictability (Figure  
129 2). The three example neurons shown in Figure 2A all exhibit orientation selectivity, which  
130 becomes evident from ~85-100 ms after stimulus onset. The first neuron responded maximally  
131 to gratings at  $0^\circ$  (horizontal), with slight suppression for the orthogonal orientations. During  
132 presentation of the *Expected* sequence, modulation of neuronal activity began (0 ms). This  
133 pre-stimulus modulation was most likely due to the rotating nature of the sequence: the  
134 stimulus presented at -500 ms was orthogonal to that presented at 0 ms, meaning that in the  
135  $0^\circ$  condition (the anti-preferred), the preferred stimulus was presented at -500 ms. The rotating  
136 nature of the stimuli during the *Expected* sequence thus produced a specific temporal profile in  
137 neuronal response. For this reason, here we focus on the *Random* and *Unexpected* stimuli  
138 where the stimuli presented immediately before 0 ms were uncorrelated with the current  
139 stimulus.



141 **Figure 2.** Expectation affects orientation-selective responses of individual V1 neurons. **(A)** The  
 142 time course of three example neurons (each neuron is a row) in response to oriented grating  
 143 stimuli in the expected, unexpected and random conditions. The right panels in each row show  
 144 orientation tuning curves given by the averaged response from 250 to 1000ms after stimulus  
 145 onset for that neuron (grey shading in other panels). The solid line is a fitted Gaussian function  
 146 with a constant offset. **(B)** Same as A, but shows activity for all orientation-selective neurons  
 147 ( $N=463$ ) aligned to their preferred orientation to allow averaging. Right panel: Same as B but  
 148 showing the population response. **(C)** Response to the preferred orientation across the three  
 149 conditions for all orientation-selective neurons. The time courses are smoothed with a  
 150 Gaussian with a 3.33 ms kernel for presentation. The color surrounding each box matches the  
 151 colors in A. **(D)** Difference in response to the Unexpected minus Random condition at the  
 152 preferred orientation for all neurons. Green dots show neurons ( $N=133$ ) significantly modulated  
 153 by expectation; grey dots are non-modulated neurons. **(E)** Time-course of orientation-  
 154 selectivity (circular mean) for the neurons significantly modulated by expectation ( $N=263$ ).  
 155 Black horizontal line indicates conditions are statistically different determined using non-

156 *parametric cluster-corrected procedures (see Methods). (F). Summary statistics for fitted*  
157 *Gaussian parameters across the population for the different sequence types. \* indicates  $p <$*   
158 *0.05. Across all panels error bars and shading represent  $\pm 1$  standard error of mean.*  
159

160 The main effect of prediction is evident from the example neurons illustrated in Figure 2.  
161 There was a systematic increase in neuronal responses to the preferred orientation, and a  
162 decrease to the anti-preferred orientation, in the *Unexpected* compared with the *Random*  
163 condition. This response profile is consistent with a positive gain modulation for unexpected  
164 gratings. The overall population response (aligned to the preferred orientation) showed the  
165 same pattern of results (Figure 2C), with an increased response to the preferred stimulus in  
166 the *Unexpected* versus *Random* condition. The response of 226 neurons (11%) was  
167 significantly modulated in the *Unexpected* condition relative to the *Random* condition (one-way  
168 ANOVA,  $p < 0.05$ ). Of these, all but two showed a larger response in the *Unexpected* condition  
169 (Figure 2D), and this increase in selectivity emerged shortly after stimulus presentation (Figure  
170 2E).

171 We next determined how orientation selectivity was affected by prediction. To do this,  
172 we fitted circular Gaussian tuning functions to separately extract amplitude and width  
173 parameters of orientation selectivity for each neuron (Figure 2E). The amplitude (or gain) of the  
174 tuning curve was significantly greater in the *Unexpected* condition than in the *Random*  
175 condition ( $t(961) = 34.01$   $p < 0.001$ ). By contrast, there was no difference in the width between  
176 these two conditions, ( $t(961) = 0.45$ ,  $p = 0.65$ ). These results are consistent with our recent  
177 work examining how prediction affects orientation selectivity measured non-invasively in  
178 humans<sup>14,15</sup>. A control condition showed these effects were not due to the systematic rotations  
179 that followed *Unexpected* gratings (Supplementary Figure 1).

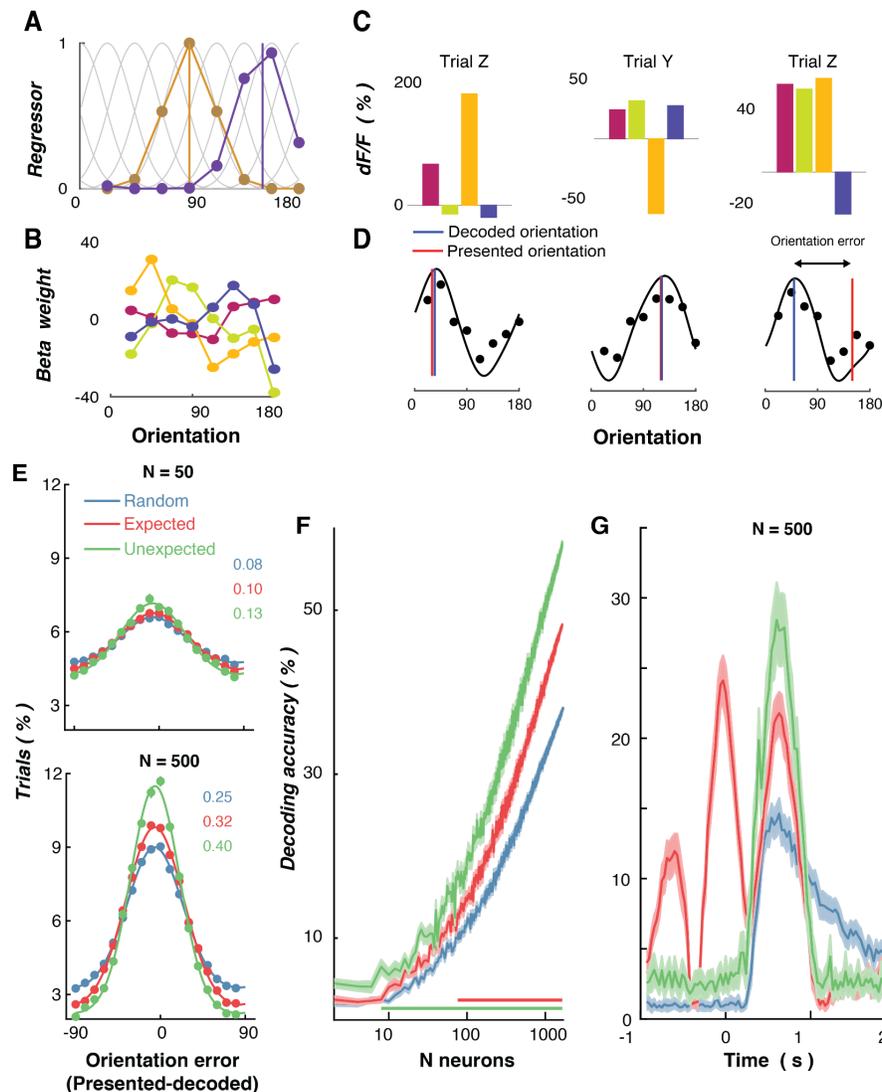
180 ***Prediction affects population coding of orientation***

181 In our initial set of analyses, we found that expectation affected orientation selectivity of  
182 single V1 neurons. We next examined how enhanced orientation selectivity for unexpected  
183 stimuli observed at the single-neuron level in turn shaped the information contained within the  
184 population response. Previous human neuroimaging studies using multivariate pattern analysis  
185 have shown that expectation affects classification accuracy<sup>14–17,26</sup>. To determine how these  
186 findings generalize across species, we applied a similar multivariate pattern analysis to the  
187 neuronal population data. We used all imaged neurons (N = 1954; 23 imaging sessions),  
188 including both orientation-selective and non-orientation selective neurons to decode the  
189 presented orientation using inverted/forward encoding modelling (see multivariate analysis  
190 section in Methods for details). We used a forward (or inverted) encoding approach to  
191 determine the amount of orientation-selective information contained in the population activity  
192 on a trial-by-trial basis (Figure 3A-D). In line with the human work<sup>14–17,26</sup>, this method uses an  
193 encoding model to estimate neuronal selectivity to each orientation, and in a second step  
194 inverts these weights to reconstruct the stimulus representation from the population response  
195 on each trial.

196 We first examined the effect of different population sizes of neurons on decoding  
197 accuracy. To do this, we selected groups of neurons and used a 20-fold cross-validation  
198 procedure to train and test the classifier at each time point around stimulus presentation. This  
199 procedure was repeated 24 times with different subsets of neurons selected. The same  
200 decoding procedure was used as in the previous analysis, except that it was performed on the  
201 average neuronal responses from 250 to 1000 ms (i.e., the post-stimulus epoch over which  
202 decoding accuracy was best), and different sized pools of neurons were selected (2 to 1600, in

203 2 neuron steps). This analysis again showed that the presented orientation was decoded  
204 significantly better in the *Unexpected* versus the *Random* condition. This effect emerged in  
205 relatively few neurons (~20). The *Expected condition* also increased decoding accuracy  
206 relative to the *Random* condition, but there was a smaller increase than in the *Unexpected*  
207 condition and this did not emerge until a population of ~100 neurons was included.

208



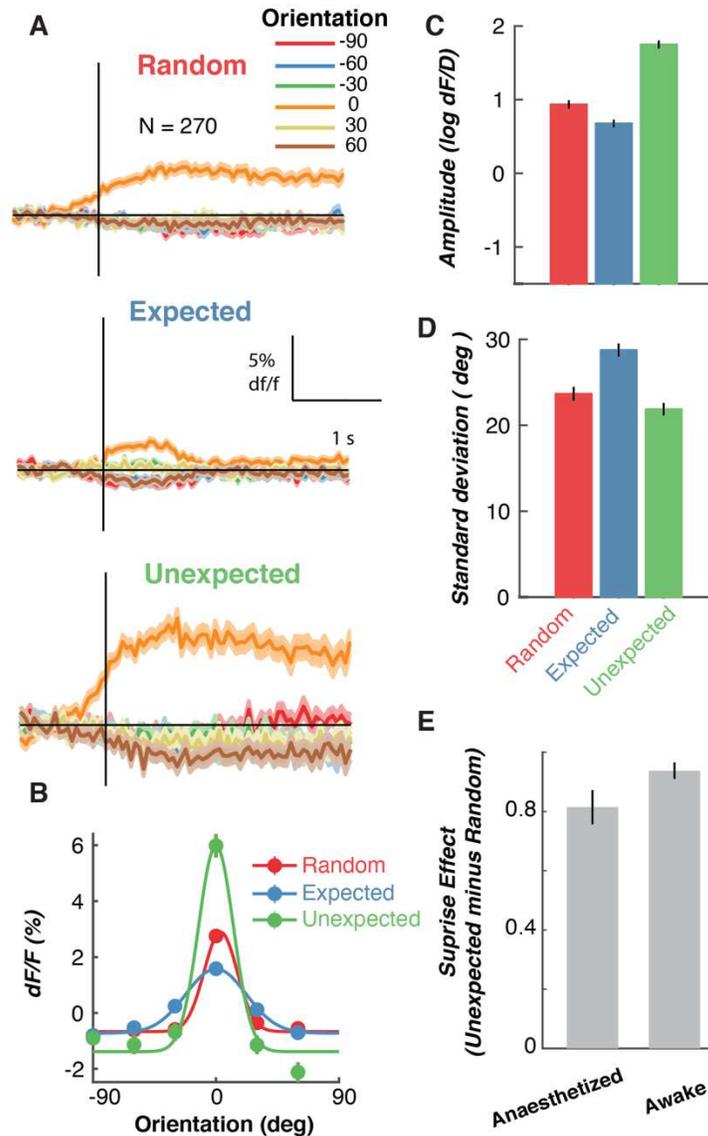
210 **Figure 3.** Effects of prediction on information carried by multivariate population activity using  
 211 forward encoding modelling. Encoding was performed separately on groups of 50 neurons and  
 212 500 neurons) at a time (with 24 permutations of different neuronal combinations). (A). The  
 213 basis function (grey lines) in response to two orientations (events) which produce the regressor  
 214 weights. (B). Beta weights for four example neurons (each color is a neuron) for each of the  
 215 regressors found from a training set of data. (C). Activity for the four neurons (color-matched  
 216 with those in B) in three test trials. (D). Inverting the Beta weights (B) and multiplying them with  
 217 the test data from the four neurons produces the predicted orientation response. The  
 218 difference between the predicted and presented orientation for a given stimulus is the  
 219 orientation error. (E). Histograms of decoded orientations for the three conditions from the  
 220 forward encoding results. The vector sum of these histograms was taken as the decoding  
 221 accuracy for each condition. The colored numbers show the vector sum for the corresponding  
 222 curves. (F). Decoding accuracy scales with the number of included neurons. The classifier was  
 223 trained and tested on the average response from 250 to 1000 ms following stimulus  
 224 presentation, with different numbers of neurons included (24 permutations of different

225 neurons). The colored horizontal lines indicate the sign-flipped cluster permutation (N=2000,  
226 cluster  $p < 0.05$ , alpha  $p < 0.05$ ) comparing Random vs. Unexpected (green line) and Random  
227 vs. Expected (red line). (G). Time-resolved classification from forward encoding modelling (N=  
228 500 neurons) with 24 permutations of different groups of neurons. In all panels, shading/error  
229 bars indicates  $\pm 1$  standard error of the mean across permutations.  
230

### 231 **Predictive coding under anesthesia**

232 Previous work on expectation violations in humans has reported larger neural  
233 responses to unexpected than to expected stimuli during sleep<sup>27,28</sup>, in different attention  
234 states<sup>15,29</sup>, when individuals are in a coma<sup>30</sup> or vegetative state<sup>31–33</sup> or under anesthesia<sup>34</sup>.  
235 These findings suggest that the prediction errors can be generated across various states of  
236 consciousness but are modulated by global brain state. We therefore asked whether the  
237 prediction error effects we found here for individual neurons in area V1 were also present  
238 under anesthesia. The same stimulus paradigm was used but under isoflurane anesthesia (N =  
239 4 animals). Consistent with previous studies<sup>35</sup>, a lower proportion of neurons (273/ 577)  
240 showed orientation-selective responses in any of the experimental conditions relative to the  
241 awake experiments. Despite this, however, prediction errors had a similar effect on orientation  
242 selectivity when animals were anesthetized (Figure 4AB). The amplitude of orientation  
243 selectivity was significantly enhanced in the *Unexpected* relative to the *Random* condition  
244 ( $t(272) = 14.10$ ,  $p < 0.0001$ ). Again, as in the awake animals, there was a small but non-  
245 significant decrease in the width of the tuning curve in the *Unexpected* condition relative to the  
246 *Random* condition (Figure 3D,  $t(272) = 1.67$ ,  $p = 0.10$ ).

247



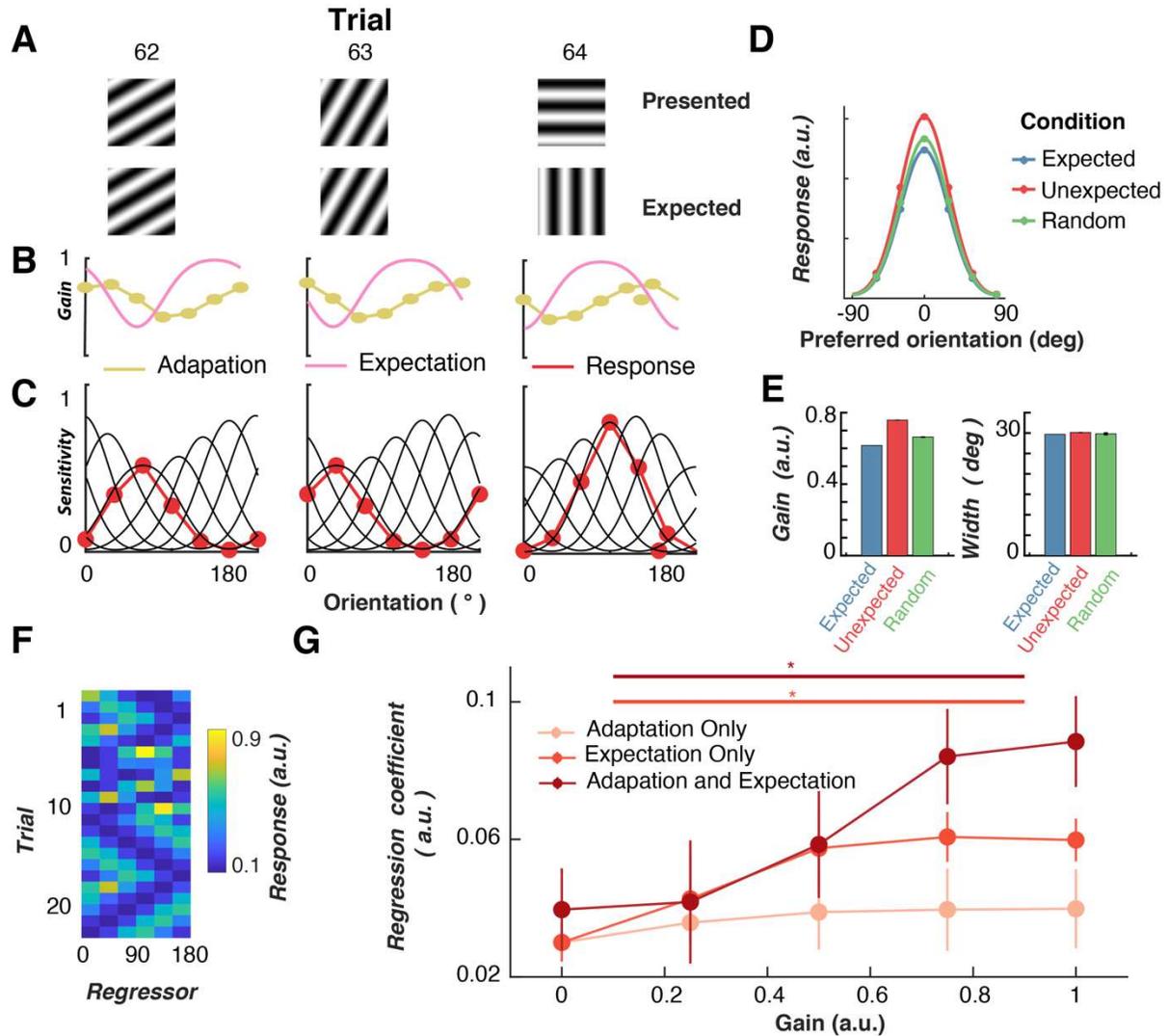
249 **Figure 4.** Expectations affect the gain of orientation-selective V1 neurons under anesthesia.  
 250 **(A)** The time course of all orientation-selective neurons ( $N = 273$ ) aligned to their preferred  
 251 orientation to allow averaging. Shading indicates  $\pm 1$  standard error of the mean across  
 252 neurons. **(B)** Orientation tuning curve of the population from the three expectation conditions,  
 253 averaged across an epoch from 0 to 1,000 ms after stimulus presentation. The solid line is a  
 254 fitted Gaussian function with a constant offset. Summary statistics for fitted Gaussian  
 255 amplitude **(C)** and width **(D)** in the different conditions. **(E)** Comparison of the “surprise” effect  
 256 (Unexpected events minus Random events) comparison between awake and anesthetized  
 257 animals. Panels B-C error bars indicate  $\pm 1$  standard error of the mean across neurons.  
 258

259 In humans, anesthesia reduces the magnitude of the effect of prediction error on neural  
260 responses<sup>30</sup>. We therefore calculated the “surprise” effect by subtracting the amplitude of the  
261 Gaussian tuning curve for the *Unexpected* condition from that of the Random condition for  
262 each neuron (Figure 5E). A value larger than 0 indicates that the neuron’s orientation  
263 selectivity was enhanced in the *Unexpected* condition. There was a slightly, but non-  
264 statistically significant, larger Surprise effect in awake animals than in those that had been  
265 anesthetized ( $t(733)=1.35$ ,  $p = 0.18$ ). This suggests individual V1 neurons’ orientation-  
266 selective responses to violations of expectation are modulated by conscious state.

267 **A computational model quantifies the relative contribution of adaptation and prediction**  
268 **on coding efficiency**

269 The models of predictive coding state that high-level cortical areas pass predictions,  
270 which are inverse copies of the expected stimulus, to the lower-level areas<sup>5,6</sup>. According to this  
271 framework, only a small neuronal response is required for representation if a stimulus matches  
272 the expectation. This is reminiscent of the effect of adaptation on neuronal representation<sup>1,8</sup>.  
273 Both adaptation and prediction rely on the statistics of the sensory input. While adaptation  
274 relies on the statistics of the recent history of stimulation, prediction is thought to use the  
275 statistics to extract future patterns. We created a computational model of orientation  
276 processing to quantify how adaptation and prediction interact to determine neural coding  
277 efficiency. The model is based on a number of tuned orientation-selective neurons maximally  
278 sensitive to different orientations (Figure 5A). The neurons respond proportionally based on  
279 their sensitivity to the presented orientation. We incorporated two sources of inhibition:  
280 adaptation (in response to the previously-presented stimulus) and expectation (in response to  
281 the predicted future stimulus). Similar to previous work<sup>36–39</sup>, adaptation provides a gain

282 modulation to neuronal orientation selectivity based on the response to the preceding stimulus  
283 (green dots Figure 5A). Prediction, on the other hand, affects neuronal responses by producing  
284 an inverse copy of the expected orientation (red line). The modulation of stimulus sensitivity is  
285 consistent with previous work which found that (i) uncommon stimuli result in stimulus-specific  
286 adaptation in auditory cortex<sup>40</sup> and (ii) V1 population response adapts to high level stimulus  
287 statistics in a homeostatic manner<sup>41</sup>. To account for commonly seen long-lasting effects of gain  
288 modulation on orientation sensitivity<sup>42,43</sup>, the model allows sensitivity to recover gradually over  
289 a number of trials, and thus to predict serial dependency effects (Supplementary Figure 2).  
290



293 **Figure 5.** Computational model for explaining variance in the neuronal activity by incorporating  
 294 gain modulation from prediction and adaptation effects. The model consists of a bank of six  
 295 neurons maximally sensitive to different orientations. (A) The four panels show four sequential  
 296 trials (top to bottom) in the Rotating condition. The model's sensitivity profiles (C, black curves)  
 297 determine their response (red dots) to the presented orientation (black vertical line). The  
 298 response to the previous stimulus is multiplied by the adaptation gain factor and modulates the  
 299 sensitivity of the channels on the next trial (yellow line). The expectation gain (pink line) is  
 300 given by the inverse copy of the response to the expected orientation which is given by a  
 301 circular Gaussian function. (D) The model's predicted response to orientations presented  
 302 around their preferred orientation in the three stimulus conditions. All neurons were aligned to  
 303 their preferred orientation and collapsed together. Dots indicate the responses of the neurons  
 304 and the curves are fitted Gaussian functions. (E) Fitted Gaussian values to the model's  
 305 responses for the different stimulus conditions. (F) An example of regressors (generated by the  
 306 model's response to the oriented stimulus in one session). The response is determined by the

307 *expectation and adaptation states as well as the presented orientation. The first 10 trials come*  
308 *from the Random condition, and the following trials come from the Rotating condition. (G)*  
309 *Ridge regression results from when the model was used to predict response to the stimulus in*  
310 *the Expected sequence with different levels of modulation from prediction. The regressor*  
311 *(orientation) with the highest beta weight was chosen for each neuron (N= 228 which showed*  
312 *a response modulated by condition (Figure 2)).*

313  
314 We presented sequences of orientations in both *Random* and *Rotating* conditions to the  
315 model to determine whether the model accurately predicts the observed changes in orientation  
316 selectivity with expectation. Because there are two sources of gain (adaptation and  
317 expectation) the model assumes an equilibrium of gain modulation is available to the system to  
318 allow it to maintain population homeostasis<sup>41</sup>. To this end, in the initial model we implemented  
319 0.5 a.u. of gain available, which was varied in the two stimulus conditions. In the *Random*  
320 condition, the expectation gain was set to 0 a.u and the adaptation gain was set to 0.5 a.u.  
321 because the stimulus sequence did not contain any predictability. Whereas, in the *Rotating*  
322 condition, the gain for both expectation and adaptation were set to 0.25 a.u. We re-aligned  
323 neurons to their preferred orientation and determined their response to stimuli under different  
324 conditions (Figure 5B) by fitting the same Gaussian to the results (Figure 5C). Consistent with  
325 the data, in the model the gain of orientation selectivity increased in the *Unexpected* condition  
326 relative to the *Expected* and *Random* conditions. The *Unexpected* trials resulted in greater  
327 orientation selectivity compared with *Unexpected* trials as the sensitivity to the stimulus was  
328 reduced for a different orientation (the predicted grating orientation) than the one that was  
329 actually presented. There was no difference in the width of the representations. The model,  
330 therefore, produced a qualitative fit consistent with the effects of expectation on V1 orientation  
331 selectivity.

332 We next determined whether the model provided a quantitative fit to the neuronal  
333 activity (Figure 5E). This analysis assessed whether the model accurately predicted the trial-  
334 by-trial variability in the observed neuronal response and determined the relative value of the  
335 expectation and adaptation gain parameters. To do this, we used the model to generate  
336 predictions about neuronal responses which we regressed against the actual data for each  
337 neuron. Specifically, for each experimental session for the awake mice, we presented the  
338 model with the same orientation sequence the mouse viewed and this in turn generated a  
339 predicted response for each simulated neuron on every trial.

340 We found that more variance in the trial-by-trial activity of neurons could be explained  
341 when the model incorporated inhibition from expectation. We presented the orientation  
342 sequences from the *Rotating* condition to the model with three different gain responses for  
343 expectation. With no gain only the presented stimulus determined the response of the model,  
344 and as we increased the gain to 0.25 and 0.75 a.u. more inhibition from expectation increased  
345 the model's fit with the data. We used ridge regression to determine beta weights for each of  
346 the six regressors (orientations) for the three different gain settings for each neuron. We  
347 focused our analysis on the neurons identified previously which were significantly modulated  
348 by the prediction condition (Figure 2DF).

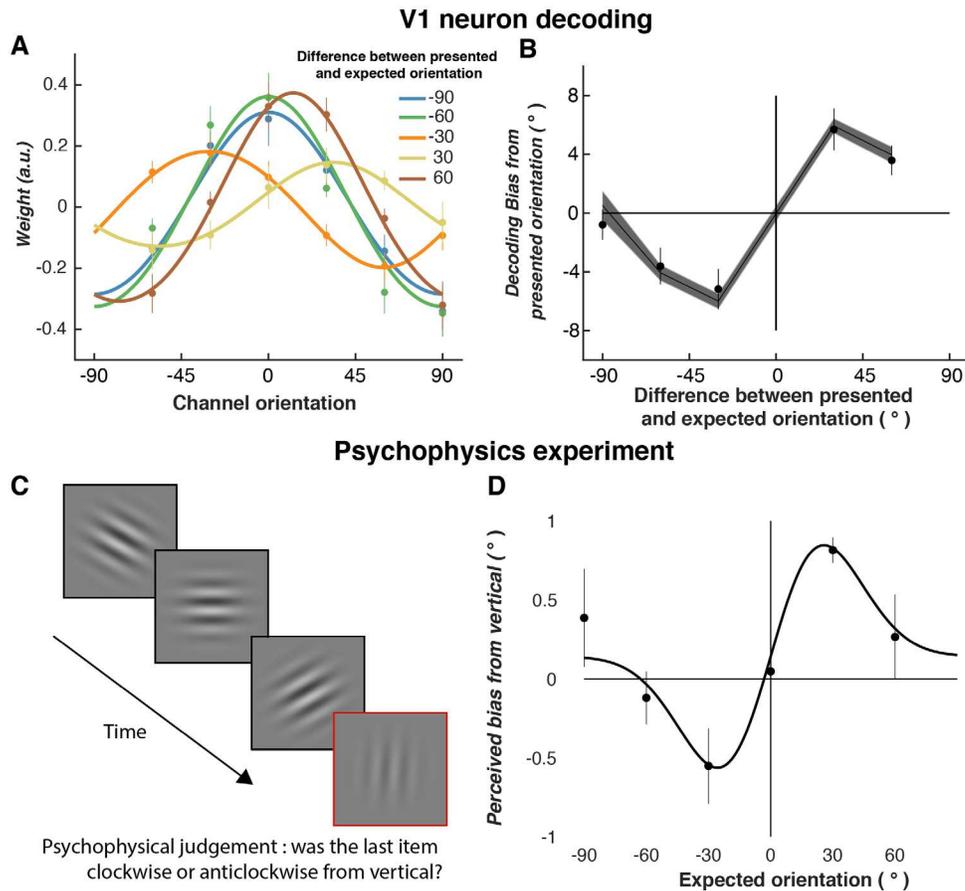
349 The adaptation model showed no increase in ability to explain neuronal activity with  
350 increasing gain (one-way ANOVA,  $F(4,900) = 0.52$ ,  $p = 0.72$ ). However, explanatory power of  
351 the expectation-only model greatly increased with increasing levels of gain (one-way ANOVA,  
352  $F(4,900) = 6.18$ ,  $p < 0.001$ ). Furthermore, the model that incorporated a moderate amount of  
353 adaptation (0.25) with varying degrees of expectation gain best predicted the neuronal  
354 response. A 3 (Model type; Adaptation, Expectation, Combined model)  $\times$  5 (Gain level;

355 0,0.2,0.4,0.6,0.8,1.0) repeated measures ANOVA confirmed this observation showing that the  
356 type of model significantly affected variance explained ( $F(2,450) = 4.22, p = 0.02$ ) in addition to  
357 the amount of Gain ( $F(4,900) = 11.55, p < 0.001$ ). These factors significantly interacted  
358 ( $F(8,1800) = 2.03, p = 0.04$ ) showing that the difference in explanatory power between the  
359 models increased with increasing gain. Follow-up tests showed while the expectation model  
360 did not explain significantly more variance than the adaptation model across all gain levels ( $p =$   
361  $0.13$ ), the combined model did ( $p = 0.004$ ).

### 362 **Predictions repels perception away from expected orientation**

363 Finally, we examined a unique prediction of the model; namely that the population  
364 representation of orientation should be biased away from the expected orientation. We  
365 reasoned that similar to the adaptation aftereffect<sup>37,44</sup>, predictions should inhibit the gain of the  
366 expected orientations and in turn produce a bias in the participant's judgment of orientation.  
367 These gain modulation models predict the tilt-aftereffect, in which perception is biased away  
368 from a previously presented orientation. Furthermore, because the gain reductions are  
369 orientation-selective and the channels are 30 degrees, the bias should be largest when the  
370 expected orientation is approximately 30 degrees from the presented orientation. To determine  
371 whether this prediction holds, we separated the forward encoding results (Figure 3) by the  
372 difference from the expected orientation (Figure 6A) and determined whether the population  
373 encoding of orientation is biased away from the expected orientation. Consistent with the  
374 model, we found the representation of the presented orientation was indeed biased away from  
375 expectation with the largest effect when there was a 30-degree difference. This result was  
376 accurately predicted by the model (Figure 6B). Finally, we sought to determine whether there  
377 was a corresponding change in human perception with expectation, analogous to the tilt-

378 aftereffect with adaptation<sup>38,44</sup>. For this, we had observers view sequences of 4 to 7 gratings  
379 from the rotating condition and asked them to judge the perceived orientation of the final Gabor  
380 (Figure 6C). Across trials, we presented conditions where the expected orientation varied from  
381 -90 to 60 degrees in 30° steps (see Supplementary Figure 3). We found that perception of  
382 orientation was indeed biased away from the orientation that was expected (Figure 6D). All  
383 subjects showed significant orientation tuned biases away from the expected orientation (all  $p$ s  
384  $< 0.05$ ). The effect was in line with the neuronal population response and consistent with the  
385 model's prediction. Critically, unlike the classical tilt aftereffect, here perception is biased away  
386 from the expected orientation, rather than away from the previously-presented orientation.



389 **Figure 6.** Population decoding and human perception are both biased away from the expected  
 390 orientation. For the rotating sequence, we found the difference from the expected orientation  
 391 for each unexpected stimulus. For instance, if 0 was presented but 60 was expected, the  
 392 difference is 60. (A) We used forward encoding modelling to estimate the population encoding  
 393 of orientation) and separated by the difference from the expected orientation. (B) Results from  
 394 the forward encoding modelling. The population response is biased away from the expected  
 395 orientation (dots) with the largest bias at 30 degrees, as predicted by the model (shading). (C)  
 396 The psychophysics experiment used to determine whether human subjects' (N = 3) perception  
 397 of orientation is biased away from the expected orientation. Each subject viewed a sequence  
 398 (4-7 Gabors) using the rotating paradigm from mice. They were asked to judge whether the  
 399 final item in the sequence was clockwise or anti-clockwise from vertical. The test orientation  
 400 was varied across trials from -6 to +6 degrees using a method of constant stimuli to measure  
 401 the change in perceived orientation. Cumulative Gaussian functions were fit to responses to  
 402 determine whether perception was biased from vertical. (D) Bias results from vertical for the  
 403 human subjects. The line is the fitted first derivative of a Gaussian function used to quantify  
 404 whether the observer's bias results were significantly greater than chance and orientation  
 405 tuned. Across all panels error bars indicate  $\pm 1$  standard error.

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## Discussion

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We provide an experimental test of how neuronal representation of visual information is affected by prediction in a primary sensory area. We presented a stream of gratings to awake mice in two conditions; (i) in Random condition one where there was no relationship between the current and previous trials (Random trials) and (ii) Rotating condition where the orientation could be predicted from the past sequence (Expected trials) but occasionally included a random orientation (Unexpected trials). We found consistent evidence that expectations modulate the gain of orientation responses in V1 activity, both at the single-neuron and population level. The increase in gain of orientation selectivity for unexpected trials appears to occur through an increase in the reliability of responses. While the magnitude of prediction error response was decreased under anesthesia, it was still present showing these effects were not caused by top-down arousal-related effects and instead reflect fundamental changes in sensory representation. Finally, we provide a computational implementation of a predictive coding model in V1 to better understand the interaction between adaptation and prediction. By varying the parameters of the model, we found that the best explanation of the neuronal activity needed both inhibition from adaptation in response to immediately preceding stimulus events, and expectations about future stimulus features. Finally, we describe a previously unreported phenomenon in human perception based on characterization of neuronal response in V1 of mice and their modelling. Both neuronal representation and human perception of orientation exhibited similar biases away from the *expected* orientation.

While the notion that predictions about the future affect perception was first proposed by Helmholtz<sup>45</sup>, there has only been limited evidence showing the neuronal encoding of sensory information of this top-down signal. A number of more recent theoretical models<sup>5,6</sup> have

430 proposed a ‘predictive coding’ framework with the common idea that the brain inhibits the  
431 sensory representation of the expected stimulus to increase coding efficiency. While there has  
432 been extensive evidence that predictions affect the magnitude of neural activity measured with  
433 neuroimaging<sup>10,46</sup>, few studies have determined how neuronal responses are affected even  
434 though this is a critical component of these models. The current results fit well with our  
435 previous findings using multivariate patterns of neuroimaging activity measured in humans to  
436 measure how orientation selectivity changes with expectation<sup>14–16,26</sup>. Similarly to the current  
437 work, forward encoding modelling of EEG activity revealed an increase in the gain, but not the  
438 width, of orientation tuning in human observers<sup>14</sup>.

439 Our results add significantly to the understanding of how expectations affect the  
440 representation of sensory information. Previous work<sup>19,22,23</sup>, but see<sup>47</sup> for a different  
441 interpretation, has suggested that the locomotion-induced increase in activity in primary visual  
442 cortex in mouse<sup>47,48</sup>. Under the predictive coding framework, the increased activity caused by  
443 locomotion creates an expectation that the stimulus should change size. A prediction error is  
444 generated if the stimulus remains static, as is typical when measuring orientation selectivity, or  
445 moves in an inconsistent direction. There is significantly less locomotion-induced increase in  
446 response if the stimulus is made to move as the animal moves. Our results are consistent with  
447 these but show the increase is due to a gain increase with a larger response to the neuron’s  
448 preferred stimulus.

449 In the human literature, expectation appears to affect sensory response through  
450 different neural oscillatory frequency bands<sup>49,50</sup>. Recordings in macaques suggest visual  
451 information is fed forward through high-frequency gamma (60-80 Hz) oscillations while  
452 feedback occurs through slow theta-band (14-18 Hz) activity<sup>51</sup>. As the recording was

453 conducted using two-photon imaging with a relatively slow sampling rate we were unable to  
454 determine the role of different frequency bands in expectation. Future work, potentially  
455 simultaneously recording multiple areas using electrophysiology, could use the current task to  
456 determine the role of top-down and bottom-up processing for these gain modulations by  
457 expectation.

## 458 **Methods**

### 459 **Mouse information**

460 A total of 8 wild type mice (C57BL) were used in this experiment. All methods were  
461 performed in accordance with the protocol approved by the Animal Experimentation and Ethics  
462 Committee of the Australian National University (AEEC 2012/64; 2015/74). Mice were housed  
463 in a ventilated and air filtered climate-controlled environment with a 12-hour light–dark cycle.  
464 Animals had access to food and water ad libitum. No statistical methods were used to  
465 calculate the sample size, but these were consistent with other studies in the field.

### 466 **Expression of Ca<sup>2+</sup> indicator (GCaMP6f)**

467 Mice were briefly anesthetized with isoflurane (~2% by volume in O<sub>2</sub>) in a chamber and  
468 moved to a thermal blanket (37°C, Physitemp Instruments) before the head was secured in a  
469 stereotaxic frame (Stoelting, IL). Thereafter, the anesthetic gas (isoflurane, ~2% by volume in  
470 O<sub>2</sub>) was passively applied through the nose mask at a flow rate of 0.6-0.8 L/min. The level of  
471 anesthesia was monitored by the respiratory rate, and hind paw and corneal reflexes. The  
472 eyes were covered with a thin layer of Viscotears liquid gel (Alcon, UK). The scalp was opened  
473 with ~5 mm rostrocaudal incision at the midline using scissors and the periosteum was gently  
474 removed. A circular craniotomy was made over the right visual cortex (3mm diameter;  
475 centered 2mm lateral and 4.5mm posterior to Bregma) with the dura left intact. A glass pipette

476 (15-25 $\mu$ m diameter at tip) containing GCaMP6f (AAV1.Syn.GCaMP6f.WPRE.SV40, Penn  
477 Vector Core, The University of Pennsylvania, USA) was inserted into the cortex at a depth of  
478 230-250  $\mu$ m below the dura using a micromanipulator (MPC-200, Sutter Instruments, Novato,  
479 CA, USA). GCaMP6f was injected at 4-6 sites (with 4 32nL injections per site separated by 2-5  
480 mins; rate 92 nLs<sup>-1</sup>) using a glass pipette. Injections were controlled using a Nanoject II injector  
481 (Drumont scientific, PA). After virus injection, the craniotomy was covered with a 3mm  
482 diameter cover-glass (0.1 mm thickness, Warner Instruments, CT). This was glued to the bone  
483 surrounding the craniotomy. Custom made head bars were fixed to the skull or Bregma using a  
484 thin layer of cyanoacrylate adhesive and dental acrylic. A small well was built surrounding the  
485 craniotomy window using dental acrylic to accommodate distilled water required for the  
486 immersion lens of the 2-photon microscope.

487  $Ca^{2+}$  imaging was performed using a two-photon microscope (Thorlabs Inc., Newton,  
488 NJ, USA) controlled by ThorImage OCT software. The cortex was illuminated with a  
489 Ti:Sapphire fs-pulsed laser (Chameleon, Coherent Inc., Santa Clara, CA, USA) tuned at 920  
490 nm. The laser was focused onto L2/3 cortex through a 16x water-immersion objective lens  
491 (0.8NA, Nikon), and  $Ca^{2+}$  transients were obtained from neuronal populations at a resolution of  
492 512  $\times$  512 pixels (sampling rate,  $\sim$ 30 Hz). To abolish the effect of visual stimuli on the calcium  
493 signals, we secured the objective by filling the gap between the objective and the well with  
494 removable adhesive (Blu-Tack).

495 The images were processed using the Suite2p toolbox ([https://github.com/cortex-](https://github.com/cortex-lab/Suite2P)  
496 [lab/Suite2P](https://github.com/cortex-lab/Suite2P)) for motion correction and segmentation. The surrounding neuropil signal was  
497 subtracted for each neuron's calcium traces. These corrected traces were high-pass filtered  
498 before the median response for each neuron was subtracted to determine dF/F.

**499 Visual stimulus**

500 The stimuli were displayed on a 22-inch LED monitor (resolution 1920 x 1080 pixels,  
501 refresh rate 60 Hz) using the PsychToolbox presentation software for MATLAB. The mouse  
502 was placed next to a monitor, which subtended  $76.8^\circ \times 43.2^\circ$  (one pixel = 2.4' x 2.4') orientated  
503  $30^\circ$  from their midline. The visual stimulus sequence was based on the Allen Brain Institute  
504 Brain Observatory paradigm used to measure orientation selectivity in mice using two-photon  
505 imaging. The stimuli were full-screen gratings (0.0034 c/°, 50% contrast) displayed for 250 ms  
506 with no inter-stimulus interval giving a 4 Hz presentation rate with no inter-stimulus blank  
507 interval. The spatial frequency was chosen to be close to optimal sensitivity of neurons in V1<sup>25</sup>.  
508 The orientations of the gratings were equally spaced between 0 to  $150^\circ$  in  $30^\circ$  steps so we  
509 could map each neuron's orientation selective profile.

510 The predictability of the orientations of the gratings was varied in the two stimulus  
511 conditions. In the *Random* condition, the orientations of the gratings were drawn from a  
512 pseudo-random distribution with no relationship between the current orientation and the  
513 previous orientation. The *Rotating control* condition was introduced to determine whether the  
514 stimulus presented after the unexpected jump was affecting orientation selectivity. In this  
515 condition, after the unexpected orientation the stimulus made another jump to a random  
516 orientation before starting to rotate in the opposite direction as the previous rotation. The  
517 number of events was increased from 7200 in each block to 8400 to have the same number of  
518 unexpected trials as the original *Rotating* condition, while all other details remained identical  
519 with the *Rotating* condition. We ran 13 sessions in 2 mice for all three conditions to compare  
520 the effect of the control. For all conditions, there was a balanced number of presentations of all  
521 the orientations.

## 522 **Data analysis**

523 To determine the effect of prediction, we averaged the calcium response from 250 to  
524 1000 ms after stimulus presentation to derive tuning curves for each condition. Orientation  
525 selectivity index was defined as (1):

$$526 \quad OSI = \frac{R_{pref} - R_{orth}}{R_{pref} + R_{orth}} \quad (1)$$

527 Where  $R_{pref}$  was the response to the preferred orientation (defined by the largest calcium  
528 response) and  $R_{orth}$  was the orientation orthogonal to the preferred orientation. To ensure the  
529 OSI fell between 0 and 1, we normalized the lowest calcium response to equal 0 in the lowest  
530 condition. To quantify how expectation affected the gain and selectivity of orientation-selective  
531 neurons we fit circular Gaussian distributions with a constant offset (2) using non-linear least  
532 square regression.

$$533 \quad G(x) = A \exp - \frac{(x - \phi - j * 180)^2}{2\sigma^2} + C \quad (2)$$

534 Where A is the amplitude of the Gaussian,  $\phi$  is the preferred orientation of the neuron (in  
535 degrees),  $\sigma$  is the width (in degrees) and C a constant offset to allow for baseline shifts in the  
536 activity of the neuron. We searched for best fitting solutions with parameter j, with a search  
537 space from -4 to +4 in integer steps.

## 538 **Multivariate encoding analysis**

539 We used a multivariate encoding approach (forward encoding modelling) to determine  
540 how the population activity carried information about the orientation of the presented grating on  
541 a trial-by-trial basis. This approach is based on human neuroimaging approaches examine  
542 orientation/feature selectivity from multivariate non-invasively recorded neural activity<sup>14,15,52–55</sup>,  
543 but is similar to encoding approaches used to describe neuronal response to sensory

544 stimuli<sup>56,57</sup>. Compared to the encoding-only, forward encoding takes the individual neuron  
 545 activity to reconstruct the stimulus representation from the population activity. The technique  
 546 goes beyond more commonly used multivariate pattern analysis procedures by producing  
 547 tuning curves showing the full representation (in both amplitude, width, and bias) relative to the  
 548 accuracy-only score.

549 The data were pooled across all experimental sessions with both orientation and non-  
 550 orientation selective neurons used. In the first instance, we examined how the number of  
 551 neurons affected decoding on a fixed time interval (300 to 600 ms) and in the second we found  
 552 the time-resolved selectivity by applying the decoding procedure at each time point around the  
 553 presentation of the stimulus (-500 to 2000 ms). A 20-fold cross-validation procedure was used  
 554 in both instances for test and training data. The procedure evenly splits each test block to have  
 555 the most even distribution of stimulus in each fold.

556 We used the presented orientations to construct a regression matrix with 8 regression  
 557 coefficients. This regression matrix was convolved with a tuned set of nine basis functions (half  
 558 cosine functions raised to the eighth power, Equation 5) centered from 0° to 160° in 20° steps.  
 559 This helps pool similar orientations and reduces overfitting<sup>57</sup>. This tuned regression matrix was  
 560 used to measure orientation information across trials. This was done by solving the linear  
 561 equation (3):

$$562 \quad B_1 = WC_1 \quad (3)$$

563 Where  $B_1$  (Neurons x N training trials) is the electrode data for the training set,  $C_1$  (8 channels  
 564 x N training trials) is the tuned channel response across the training trials, and  $W$  is the weight  
 565 matrix for the sensors to be estimated (Neurons x 8 channels). We separately estimated the

566 weights associated with each channel individually.  $W$  was estimated using least square  
 567 regression to solve equation (4):

$$568 \quad W = (C_1 C_1^T)^{-1} C_1^T B_1 \quad (4)$$

569 We removed the correlations between neurons, as these add noise to the linear equation. To  
 570 do this, we first estimated the noise correlation between neurons (which stops finding the true  
 571 solution to the equation) and removed this component through regularization by dividing the  
 572 weights by the shrinkage matrix<sup>55,58</sup>. The channel response in the test set  $C_2$  (8 channels x N  
 573 test trials) was estimated using the weights in (7) and applied to activity in  $B_2$  (Neurons x N test  
 574 trials), as per Equation 5:

$$575 \quad C_2 = (W W^T)^{-1} W^T B_2 \quad (5)$$

576 To avoid overfitting, we used 10-fold cross validation, where X-1 epochs were used to train the  
 577 model, and this was then tested on the remaining (X) epoch. This process was repeated until  
 578 all epochs had served as both test and training trials. We also repeated this procedure for each  
 579 point in the epoch to determine time-resolved feature-selectivity. To re-align the trials with the  
 580 exact presented orientation, we reconstructed the item representation by multiplying the  
 581 channel weights (9 channels x time x trial) against the basis set (180 orientations x 9  
 582 channels). This resulted in an Orientations (-89° to 90°) × Trial × Time reconstruction.

583 To quantify the orientation selective response, we found the vector sum of the  
 584 orientation for each trial (Figure 3D) to determine the decoded orientation. The difference  
 585 between the decoded and presented orientation was the orientation error. For each condition

586 (and time point where applicable) we found the distribution of orientation errors and calculated  
 587 the histogram of responses.

588 In the temporal classification analysis, groups of 500 neurons were used on each  
 589 instance for both training and test data with the cross-validation procedure applied to each time  
 590 point around stimulus presentation. We permuted new groups of 500 neurons 24 times. For  
 591 the second analysis, we averaged the evoked activity from (250 to 1000 ms after stimulus  
 592 presentation. The same classification was then used as in the previous analysis but with  
 593 different numbers of neurons (2 to 1944 neurons in steps of 2 neurons) to determine how  
 594 decoding was affected by population size. Again, we selected different groups of neurons 24  
 595 times so as not to skewer the results by the neurons that were selected.

## 596 **Computational model**

597 The analytic model is based on previous work accounting for feature (i.e. orientation,  
 598 spatial) adaptation based on neuronal response and human psychophysical data<sup>36,38,39,59,60</sup>.  
 599 The model consists of a bank of six orientation-selective information channels with preferred  
 600 orientations evenly spaced between 0 and 150° (in 30° steps). Each channel's sensitivity  
 601 profile was given by a Gaussian function (6).

$$602 \quad G(x) = A \exp - \frac{(x - \phi)^2}{2\sigma^2} \quad (6)$$

603 Where A is the amplitude (set to 1 a.u.),  $\phi$  is the channel's preferred orientation,  $\sigma$  is the width  
 604 of the channel (set to be 40° consistent with the neuronal data). The number of channels,  
 605 along with the width means the model is equally sensitive to all orientations. The population  
 606 response to any presented orientated stimulus is given by the sensitivity profiles of the  
 607 channels (See Supplementary Figure 4). In an unadapted state (Supplementary Figure 3A),

608 the model will show a maximal response around the presented orientation with the vector  
609 average of the population response will be the presented orientation.

610 To account for adaptation, the gain of the information channels is reduced by an inverse  
611 proportion to their response by the previous stimulus (Supplementary Figure 4B). For instance,  
612 if a 90° stimulus is the adapting stimulus the sensitivity of the channels around 90° will be  
613 maximally reduced while orthogonal channels will be unaffected. The magnitude of this  
614 reduction (*adaptation ratio*) can be varied to allow for greater or less adaptation and was  
615 included as a free parameter in the analysis. The adaptation aspect of the model is consistent  
616 with previous models used to psychophysical data<sup>36,38,39,59,60</sup>. The new model accurately  
617 predicts serial dependency effects (where the current orientation is biased away from the  
618 previous orientation) seen in human behavioral and neuronal data (Supplementary Figure  
619 2)<sup>42,43,61</sup>.

620 Prediction gain modulation works in a similar manner as adaptation except that the  
621 stimulus sensitivity, rather than channel sensitivity, is modulated. Furthermore, the gain  
622 modulation occurs before the stimulus and is for the orientation that is expected rather than  
623 actually presented. The modulation of stimulus sensitivity is consistent with a previous study  
624 which found that uncommon stimuli result in stimulus-specific adaptation in the auditory  
625 cortex<sup>40</sup>. Stimulus-specific adaptation has been used in modelling neuronal adaptation<sup>41</sup>. To  
626 model stimulus-selective gain modulation, the tuned Gaussian function was found using  
627 Equation 1 and inverted before being applied to the channels. The amount of gain modulation  
628 by expectation was a free parameter (*expectation gain*).

629 To account for long-lasting effects of gain modulation, the channel's sensitivity was  
630 normalized by towards 1 (maximum sensitivity) on each trial. This causes the model to have

631 adaptation for a number of stimuli back, with the number determined by the *modulation factor*  
632 and will lead to serial dependency-like effects for adaptation and prediction<sup>42,43</sup>. We regressed  
633 the adaptation-only model against the neuronal data and found a factor of 3.0 best fit the data  
634 which was set for other modelling experiments. This expectation factor means ~4 trials back  
635 lead to detectable adaptation effects (Supplementary Figure 2B).

636 To determine the effects of the different stimulus conditions (Random, Expected and  
637 Unexpected) on the model's channels, we presented sequences of orientations to the model  
638 and split the responses into conditions. To allow for easier comparison, we aligned the six  
639 orientation channels to their preferred orientation and collapsed the results across conditions.  
640 The same effects were evident before collapsing.

641 Lastly, we examined how the actual neuronal responses could be predicted by the  
642 model's predictions with different values of the free parameters. To do this, we used to model  
643 to predict responses to the orientations presented to the mice during the session for all  
644 stimulus conditions. For each neuron, we used the model's responses to the stimuli as  
645 regressors to predict the neuron's response (averaged from 250 to 1000 ms) for each stimulus  
646 condition. We iterated this procedure with different values for adaptation and expectation gain  
647 to determine what values best predicted the data.

### 648 **Psychophysics experiment**

649 Three observers (one naive to the experimental aims) participated in the experiment.  
650 The observers viewed sequences of rotating orientations with the same features as the rodent  
651 two-photon experiment, except that the full-field gratings were replaced with Gabors ( $3c/^\circ$ )  
652 presented  $\sim 10^\circ$  from fixation. The final item in the sequence was a low-contrast Gabor with an  
653 orientation presented around vertical. The observers were required to indicate whether the

654 final item was rotated clockwise or anti-clockwise from vertical using the keyboard. The true  
655 orientation of the Gabor was varied using the Method of Constant Stimuli (MOCS) from -6  
656 (anti-clockwise) to +6° in 3° steps. A new trial began ~1 s after the response. Separate method  
657 of constant stimuli were used for each expected orientation (-90° to +60° from vertical, in 30°  
658 steps) with 30 repetitions of each point (a total of 300 trials) in each block. Each observer  
659 completed 4 blocks of the procedure.

660 For each block, the proportion of total responses for each MOCS level and expected  
661 orientation was found. Cumulative Gaussian functions were fitted to these data for each  
662 expected orientation to determine the point of subjective equality (Supplementary Figure 3).  
663 This shows what orientation the observers perceived as being vertical. The results are shown  
664 in Figure 6D. Following the tilt aftereffect literature, we fit first derivative of Gaussian (D1)  
665 functions to the points of subjective equality to quantify the orientation-selective bias results.  
666 This was done for each block, and a paired-samples t-test was applied to each observer's  
667 results to determine whether they showed a significant expectation aftereffect.

#### 668 **Data availability**

669 The data are available at: <https://osf.io/t2vb3>. The code is available at:  
670 <https://github.com/MatthewFTang/PredictionOrientationSelectivityMouseV1>

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### 679 **Author Contributions**

680 MFT and EA conceived the experiments, EK and CL performed the experiments, MFT  
 681 analyzed the data, JED and MFT developed the model, MFT, EK, CYL, JED, JBM and EA  
 682 wrote the paper

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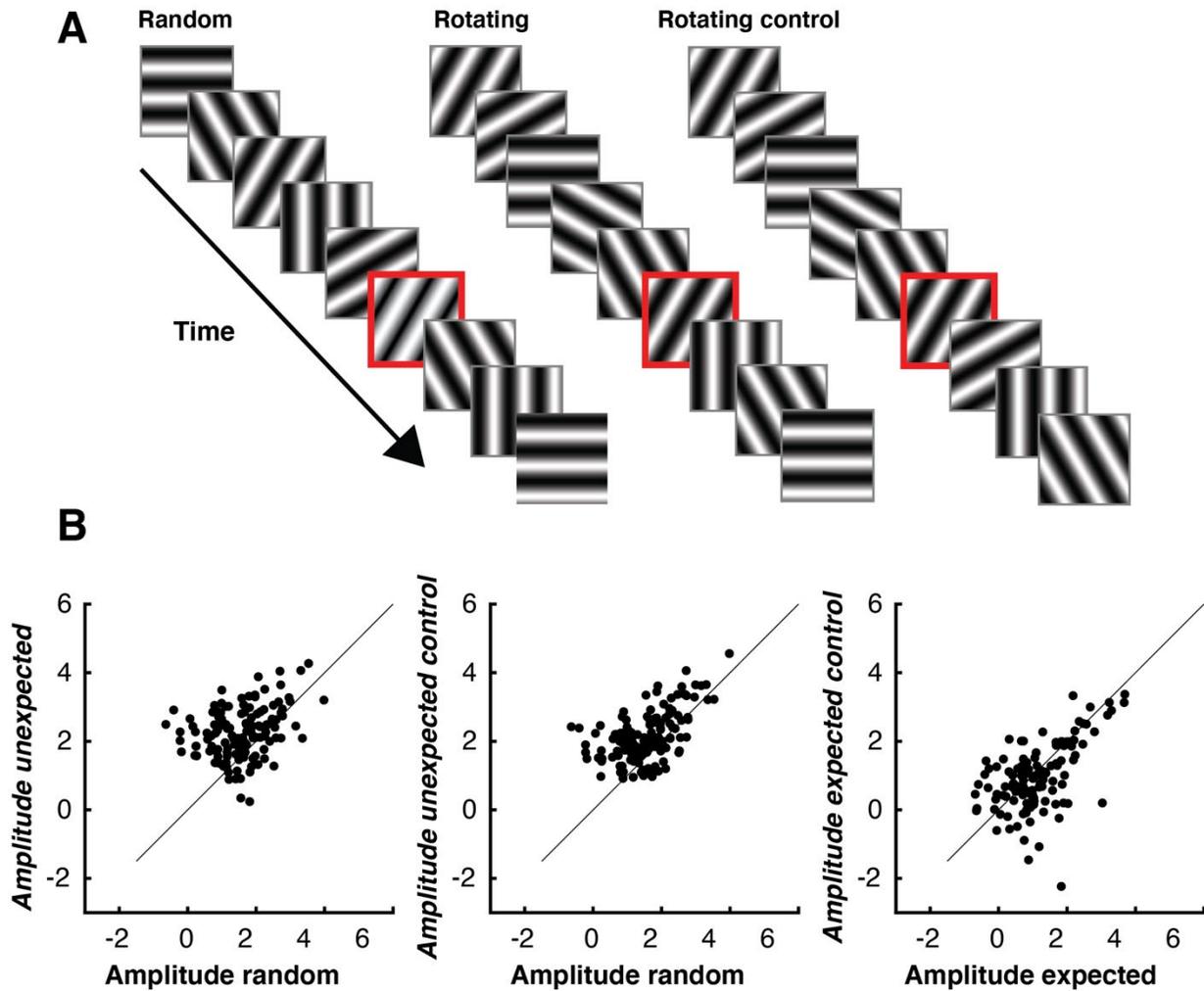
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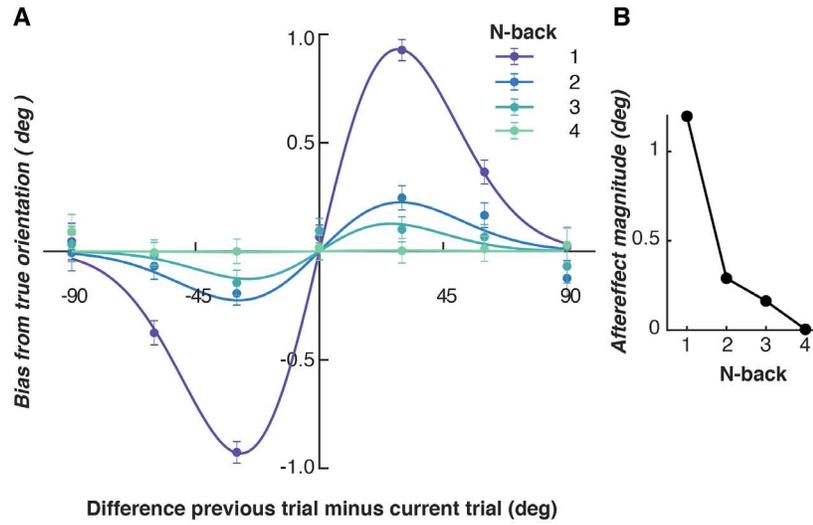
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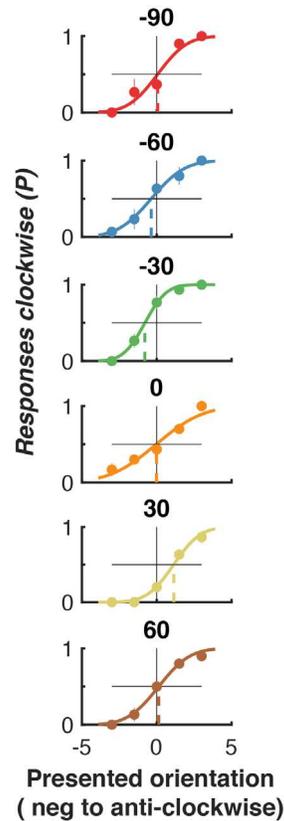
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814 **Supplementary Figure 1.** Control condition to determine whether the rotation sequence  
 815 caused the increased gain in the Unexpected trials. ( **B** ). Fitted gain values for each neuron  
 816 for the three conditions. This subset of neurons showed the same effect in the original two  
 817 conditions, with an increase in gain in the *Unexpected* compared to *Random* condition ( $t(129) =$   
 818  $7.74, p < 0.001$ ). This effect was maintained when comparing the *Random* to the *Unexpected*  
 819 *control* condition ( $t(129) = 7.81, p < 0.001$ ). There was no significant difference between  
 820 *Unexpected* and *Unexpected control* conditions ( $t(129) = 1.81, p = 0.07$  ).

821

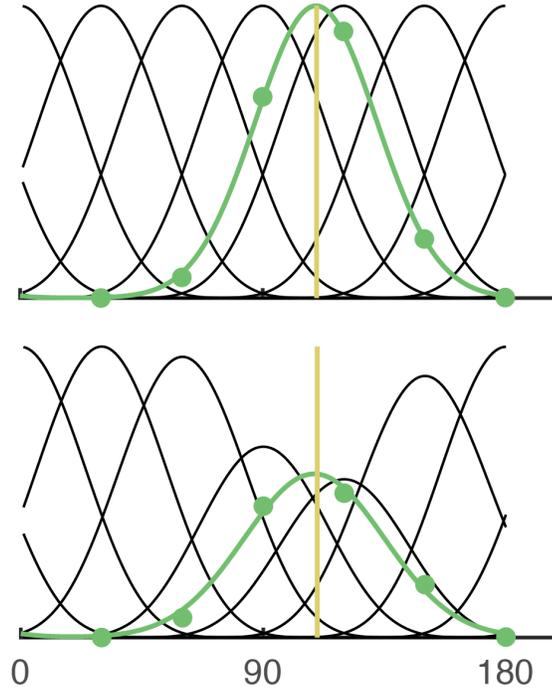


823 **Supplementary Figure 2.** A version of the model incorporating adaptation-only (expectation  
 824 modulation set to 0) accurately predicts serial dependence effects seen in human  
 825 psychophysical and neuronal data in response to oriented streams of gratings. **A** The  
 826 magnitude of expected perceived bias (difference between the orientation presented and the  
 827 orientation decoded from the population response by the vector mean) by the orientation of the  
 828 presented and previous stimulus. **B** First derivative of Gaussian functions are fitted to the data  
 829 to quantify the magnitude of the aftereffect (given by the amplitude parameter). The model  
 830 predicts the immediately prior stimulus (N back = 1) elicits the largest aftereffect which  
 831 decreases with larger N back steps.



833 **Supplementary Figure 3.** A single subject's results from the psychophysical task using a  
 834 Method of Constant Stimuli to determine how expectation affects the perceived orientation of a  
 835 target. The true orientation of the target Gabor was varied from -6 (anti-clockwise) to +6  
 836 (clockwise) degrees from vertical in 3 degree steps (x-axis). On each trial, the observer  
 837 determined whether the orientation was clockwise or anti-clockwise. Cumulative Gaussian  
 838 functions were fitted to the results to determine whether the point of subjective equality (i.e.,  
 839 the point at which the observer is equally likely to judge the orientation as clockwise or  
 840 anticlockwise) is biased away from vertical. Separate functions are fit for each different  
 841 expected orientation (-90 to +60 in 30 degree steps, different panels).

842



844 **Supplementary Figure 4.** A simple schematic example of the model. (A) The model in an  
 845 unadapted state, showing its response to a  $110^\circ$  stimulus (yellow line). The green line shows  
 846 the model's response to the stimulus in each channel. (B) Applying adaptation gain at  $110^\circ$   
 847 reduces the model's sensitivity to nearby, but not distant, stimuli. The model's response (green  
 848 line) is reduced in magnitude relative to panel A when the same test stimuli are applied.

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